

$$
\text { Glen } 155 .
$$

${ }^{130} 4$
yik
1tormetior - Luluas


MARPSIGORD, SPINNET Or PIANO FORTE,


 Eminiment. Yriflers,


 Thoro' Bafs.

Somont:


$$
\lim _{1}
$$

## Playing the HARPSICORD made Eafy.

Whe lractitioner muft firft make hinifelf well acquanted with the different MAKKS and CHARACTEKS that are mort commonly made ufe of in NUSIC.

Know then, that each five raled lines is called a SMAVE, which Stave, is diftingufhed by . five LINES and four SHACES .


At the begiming of the Staves the Clif's are placed, of whichtiere are three, Viz. The F. or Bhs:
 TREBLE CLIF marhet thus 6 ) The Lats Clif is generally put on the fourthlime, whichline it mahes $\mathbf{F}$. . fometimes it is put on the third Line; the Tenor Clif is occafionly put onearh of the four firft Lines, any of whichitmahes C.The Treble Clif is put on the fecond Line, which it ma.his G.

The (Clifs are put on different Lines, (the'lenur efpecially) to avoid leedeérlaines.

1. FDDGER LINES are the Lincs added above or below the five fixed lines when the Notes h hisher or jower

The Names of the NOTES, with MARKS exprefing SHENCE or REST, anfwering to the Tine of each Note .


16 Semiquavers $\quad 32$ Demi-Semiquavers


The Figures 1,2; \&c.before the Names of the Notes, mean that one Semibreve is as $10 n g$ as tuo
Minims, or four Crotchets, oreight Quavers, or firteen Semiquavers, or thirty two Demi-Semiquavers,
When any of the above Marhs expreffing Reft, ocour on either Line or Space, the part is always filent for the time of a Minim or Crotchet \& c .
forfect yourfelfuext in the following SCALE .
led to a reft, iucreafes

adiers in that of $n$

uavers in that of at
the Notes in that
igher.
1.EDGER LI
(:) higher or fower
The Name or RIST, anfw,


RESTS
16 Semiyua
NOTES $\frac{\text { Semiqua }}{\frac{\text { Seman }}{\text { yen }}}$
RESTS 5 \%74743
The Figures 1, 2; , Minims, or four Crotc

When any of the a filent for the time of
lorfect yourfelf

An OT or Point, added to a Note, makes the Note half as long again, or added to a reft, increafes that one half.


A 3 put over three Crotchets. three Ouavers.or three Semiquavers.thus

fignifies that the three Crotchets are to be played in the Time of one Minim, the Ouavers in that of : Crotchet, and the Semiquavers to one Quaver •

A6 is fometimes put over fir Ouavers, or fix Semiquavers as thus

the fix Quavers muft then be played in the Time of one Minim.and the fix Semiquavers in that of a Crotchet.

## OTHER CHARACTERS.

ASharp(\#)this Character at the beginning of a Line or Space, rheus that all the Notes in that Line or Space are to be played a half Note higher than the natural Note.

A I) OUBLE SHARF ( + ) or thus ( ${ }_{2}$ ) or thus ( $二=$ ) is to be played two half Notes higher.

AFLAT(b) is contrary to Sharo as, when it is ufed at the beginning of a Line or Space, the Notes atre tu be playd halfa Note lower.

A louble F1. $A^{\prime} I_{(B)}$ ) or thus (bb) is played two half Notes lower.
An accidental Sharp or flat, coming before any Note in a E ar, affects only the Notes of the fan e
 otherwife they are called $A$ and $B$ nataral.

A NATURAL(4) when put before any Note that has been made Sharp or Flat, brings the Note to the natural Key as it would have been had no fuch Sharp or Flat been ufed.


The Bars divide the Notes into an equal Meafure, according to the lime marked at the beginniny of an Air. A double Bar divides the firft part of an dir from the fecond, and when DOTTED on wach fide thus $\because$ Phews that cach Part murt be playded tuice.

A REPEAT('S.) fignifies that that pati of an Air muft be played over again from the Note over which the Repeat is placed.

A DIRFCT $\Longrightarrow$ is put at the end of a Stave, to fhew what line or Space, the Nirte is put on that beyins the following Stave .

A LEGATURE or Tye \{o when put over two Notes, the firft only is to be rtruch, though it murt be held the full time of the two.

A PAUSE orftop $\left\{\begin{array}{c}\text { ? }\end{array}\right\}$ shew the Note is to be held longer that its proper length, or to make a Paufe or Reft, before the Air is continued.

A Semibreve with a STROKE over it $\left\{\begin{array}{c}0 \\ \}\end{array}\right.$ is to be played as eight Quavers, with two Strokes $\left\{\begin{array}{l}\circ \\ 0\end{array}\right.$ as fixteen Semiquavers. AMinim with a Stroke $\{q$ or $q\}$ is played as four Ouavers, two Strokes $\{$ or $\}$ \}as 8 Semiquavers.a Crotchet this $\{p$ is to be fruck four times as Semiquavers.

There are two forts of Time Viz. COMMON TIME and TRIPLE TIME.Simple Conmontinie. is knowin by any of there Characters C of 4 . Compound Common Time, by the ere $\begin{array}{lllll}12 & 12 & 6 & 6 \\ 4 & 8 & 4 & 8\end{array}$ the tlree firft Characters fhew that each Bar contains a Semibreve, or the Proportion of a Semibreve in other Notes. $\frac{4}{2}$ has only a Minimin each Bar.or the Value of a Miniminother Notes, ${ }_{4}^{12}$ has twel. Crotchets. ${ }_{8}^{12}$ twelve 0 uavers, ${ }_{4}^{6}$ fiv Crotehets, and ${ }_{8}^{6}$ fix

Ouavers or their Value in other Notes in each Ear.
Simple Common'Time.
Explained


Compound Common'Time.


Simple Triple Time.


Compound Triple Time.
Explained


Formerly the Character $C$ mewed a Movement was to be played Slow dittle fafter \& co
In Triple Time ${ }_{2}^{3}$ marked a flow Movement ${ }_{4}^{3}$ a little quicker \&c. butWords now are commonly ufed to exprefs with what flowners or quichers a Novement is to be played, as . Grave, Adagio, Largn. Vivace, Allegro, Prefto, Preftifsimo,nithmany others, for which, fee thelictionary at the enci-

THE GRACES .
 TURNEDSh. $\frac{\mathrm{A}}{\mathrm{A}}$

A
 Played thas

A BEAT.


Played thus


A


An APOGIATURA


Or thus


Played

or thus


Or thus


Played

or thus


## General Rules to be Obferved in Playing

Bend the Fingers and Thumb when over the Keys, and let only the Points ftrike the Keys - Never ftrike two Notes that follow each other with the fame Finger, except the two Notes areon the fame Key, as two A's two B's \&c.-Never attempt to play a Lerfoinquicher than the Eye can read the Notes; neither
move one Finger that is already on a Key till another is ready to be put on another Key _ Keep the Arms rather ftiff that the Stroke on the Keys may be only from the Fingers as there will not be the leaft Brilliancy in playing if the Arms move up and down at the Motion of the Fingers .

## The Fingering.

As it is impoffible to give Rules for fingering every Paffage that may be met with _ the following 7 affages are felected, with the fiugering marked over them; which being carefully obferved, by the diligent Practitioner, they will foon be able to play any Paffage whatever .

The + putover a Note, fhews it is to be played with the Thumb, Figurel the firft Finger, 2 the fecond, 3 the third, 4 the fourth Finger, either with the right or left Hand, as the Figures are placed over the Notes in the Bafs or Treble .

## Palfages for the Right Hand.




















L' Amitie a Cottillon.
有 Co.


 (5)
 (1)








18 CAP! HAWKIN'S MINUET de1 FISHER -








LESSON by SIGr. BOURDANI.


 $\left(\cos ^{3} \mathrm{~m}\right.$
 (1)





22
NoN $\operatorname{Co}$, ARIA ne1 MITHRIDATE.




Sy So








Fontr, amiche, ARAA nel Tolomoo
 (20)




(1) 时


等
 （\％）
思

## CONCISE RULES for playing THOROUGHBASS.

The Sharp and Flat KEYS, as likewife, the CONCORDS : nc. LISCOR1)S unft firft beunderftood.

## Thekeys.

Ali Keys are hiown to be Sharp or flat not by what Sharps or F1ats marked at the be viming of a Leffon but by the thirds above the Key Note, for, if the thirds are fharp the Key is Sharp, if the third be flat the Key is flat.

The laft Bafs note of a Leffon is the Keynote.
ASharp third confifts of four half notes, a flat third of only three.-In every Key where the third is Charp the fixth is likenife Charp, fud when the Key has a flat third, the fixth is alfo flat.

In the following Fixample is Chewn the fharp and flat Keys with the regular increafe. of tharps or flats as they belone to each Key.


## The Concords

Comeords are the $3.4^{\text {th }} \cdot 5^{\text {th }} \cdot 6{ }^{\text {th }}$ and the $8^{\text {th }}$ The $4^{\text {th }} .5^{\text {th }}$ and the $8^{\text {th }}$ are called perfect concurds. The 3 d and the $6{ }^{\text {th }}$ are called imperfect Concords .

## The Difcorcis.

Difcords are the 2 d $^{\text {th }}$ and the $9{ }^{\text {th }}$ Fre the better underftanding Difcords hnow that all Difcords muft be prepared in Concords upon the unaccented part of the Bar then ftruck in on the accented part and refolved into a Concord upon the unaccented part following by defcending one Lecgree or note.

The Accented part of the Bar is the firft poteand Unisaccented part the fecond of two equal Notes in a Bar in Common Time in Triple Time the two firft are accented and the third unaccented.


The 2 d is prepared in the Unifon in the lower part or Bars in all the Concords and is refolved futoa $3^{\text {th }} \mathrm{f}: 5^{\text {t }}$. ors!


## The Seventh.

Whe $7^{\text {th }}$ is preparedin the $8^{\text {th }}$ in the upper partin all the Concords and is refolved into a ${6{ }^{\text {th }} \text { if the Bafs keeps on }}^{\text {in }}$ till the Refolution is made .................



The Ninth.


The $4^{\text {th }}$ is made allifcord by the) $5^{\text {th }}$ being ftruck at the $S$ ame time withit as is alfo the $5^{\text {th }}$ by the $6^{\text {th }}$ beinu fruck with it.....)


## Thorough Bafs.

Thorcuphl Bafs is performed by adding Chords to the Notes of the Bafs, which Chorchare
known by Cyphers place'd over or under the Bat's Notes. The left Hand plays the Notes and the right Hand plays the Figures - or Chords. The Figures are accompanied as follows.

 the e! is 1 laycal the th and ofth and to of all the reft , itice Figures.


In the above Example, Firure 2 flews the Notes in the Bafs with the different Figures marked over them Fig: 1. Thews the manncr of playing the Accompaniments with the rightHand. Fig: 3. fhews that the 2 !
 above or $5^{\text {th }}$ below the Bars. The $6{ }^{\text {th }}$ is common Chord to the 3 . below The 7 th is common Chord
 Ahe 3 dabove the Bats Note.

Any Note not having a Figure put over it muft have a Common Chord. The Common Chord to any Note is y $^{\text {d }} 5^{\text {th }}$ and $8{ }^{\text {th }}$


Two $5^{\text {th }}$, or two $8^{\text {th }}$ muft be avoided in playing Thorough Bars; to do which, the beft way is to move the Hands in contrary Motion.
$\mathrm{A}=$ orb put over or under a Note, rhews a \# orb thirdis tobeplayed. (Ex.1 ft. A ftroke to a 24.5 万or 7 fignifies they re to be played fharp or $\#$ put before any Figure figuifies the fame. ( Ex. 2 d Ab before a 567 means a flat $5^{\text {th }} 6^{\text {th }}$ or $7^{\text {th }}$ is to be played. (Ex. 3 ? )

A (-) put over any number of Notes. fignifies that the Accompaniment to the preceediag Figure is to be continued. ( $\mathrm{E} \boldsymbol{x}, \mathrm{mt}^{\mathrm{t}} \mathrm{th}^{\text {th }}$ )


An OCTAVE in the Bafs regularly afcending and decending is accom-Ex. panied as follows in a Sharp Key


In a flat Key afcen ding and decending the OCTAVE is accompanied in the following manner.


When a Note in the Rafs has more then one, accompaniment marked the left Hand holds the Note the full length while the right Hand moves. (Ex. $\mathbf{1}^{\text {st. }}$ )

In a Bar of Common Time four Chords are only to be ftruck (Ex.2d) Unlefs the fecond Quaver of any Crotchet Chou'd be figured (Ex. .3! )


To play HARPEGGIO, you muft let each Note of a Chord be heard diftinctly one after the other beginning at the loweft Note in the Bafs and rifing into the Treble or yot may frike the higheft Note in othe Treble firft and defcend to the Bats.

Keep the Hands as near together as poffible in playing Thorough Bafs, and avoid rhip . . pinir about.

I rectife the following laffons which contain every Chord that is gencrally ufed.







## The Cadences or Clofes.

There are various Cadences or Clofis but the following are noft ufed - The Common or 5 Cadence, the i Cancence the Great or $7 \cdot \frac{6}{4}$ wid if Cance, and the 7 and 6 Cadence.


## Tranfpofition.

If you want to tranfpofe any Air or Movement a 2 d 3 d or $4^{\text {th }}$ \& . higher or lower by froppofing other Cliffs in the place of thofe already wrote it is eafily done, as maty be feen by the following taffage tranfpofed.

For the different Cliffs. Vid.Page 1.
C. Pep

A. .
 flat $6^{\text {th }}$ higher. $\frac{\text { A. }}{\text { A. }}$.

Flat Keys





In the above Example the proper Sharps and Flats are put to each Tranfpofition but when any Movement is to be tranfonfed youmurt fupporie the def. fun it sharps or Flats belonging to each Key you have tranfpofed into. For the harps and


## 36

An approved Method of Tuning the Harpficord,Spinet or Piano Forte

firp than other will be beft to begin afrefl and Tune all over again; and fo of the fecond and third Trials . By this method of Tuning, the imperfection of the Inftrument is throwinab, \& Eb, it's $5^{\text {th }}$ After Tuning a Bafs Note to its Octave, it is proper to compare it with the Treble Notes, (See the Ex.at A.) becaufe in a ruccerfion of Octaves the Ear is apt to be deceived .

IN INFANCY.


In Infancy ourhopes \& fears, were to each o-ther known, and friendfip in our ri - per





 MARIONETS COTLLLON.
 (8)


THE DUSKY NIGHT, as Sung hy Mrs Farrell in the Beggars Opera.


The DufkyNight rides domithe Sky, andufters in the Morn, The Homids all make a Jo-vial cry, the


- Hounds all make a Jovial cry, theHuntinanwindshis Horn, theHmffnanmindshisHorn. Then aHtantinglet us


The Wife around her Hufhand throws
Her Arms, to make him ftay;
My Dear it Hails, it Rains, it blows,
You camnot Hunt to day.
But a Hunting, \&x.
Th'uncavern'd Fox like Lightning flies,
His Cunnings all atrake;
To gain the Race he eager tries, His forfeit Life, the ftake.

When a Hunting, \&c.

Arouf'd e'en Kecho Humtrefs turns, And madly fhouts her Joy;
'The Sportfmans breaft enraptur'd burns, The Chafe can never cloy. Then a Hunting, 8xc.

Defpairing mark he feeks the Tide, His Art muft now prevail;
Hark! fhouts the mifcreants death betide, His fpeed his cunning fail.

When a Hunting, \&c.

For 10! his ftrength to faintnefs worn,
The Hounds arreft his f1ight;
Then hungry homewards we return,
To feaft away the Night.
Then a Drinking, \&xc.


 （存等
 （8） （2）？ （f）品

Anario; S1ow \& with Eafe. AFwertuoso, Tenlerly. Irooioso, in a tender Amorous Style.
INDMNT:.twbeprayd liftinctly, moderately flow. INDANTVO, a little flow. er than Andante.
SHAECRO.britk.
 quick as Allesro.
!'IU ALtIEGRO, a little foticker than Allesto.
H.HEGRO M.I NON PR:S 'ro, lively but not too quick. AItigGRO AssaI, quicker tian Allegro.
MLIAGRETTO, with lefs vivacity than Allegro. MLLA BREVE, a Movement hofe Bars confift of two Semibreves.
IRPEGGIO, a particular manner or Accompanyment, or fprinking the Notes one Ifter another, obferving at the fame time to keep the finsers on the Keys they have touch'd 'till y Arpesgio i. finifh'd, that the whole hord may be tıarlat once. Jorren Invior then wrte

ABENe Placito, at pleafure.
 Thorough Bafs.
CON BKIO. With the firll force of the Inftrament. ("ONS"I品O.With Spirit bet not too rapidyy.
 th berin :ivonat Aird -notes a sentle enfy man -ner of exprefsion . CANTABILA, when retat the Conclufion of an Air, fignifies an extompore Calence, which is at the pleafure of ${ }^{\text {e }}$ Performer. CRNSCENDO, berin very foft and increafe to the createft degree of Lowinns. DIMINUENDO, begin Lotd as pofsible \& decreare the Sound to the greateft de. gree of foftrers.

1) A CAPO, or D:C begin again \& enl withe firft Strain. DA CAMERA, for the Cham. -ber, or fmall Concerts. F. or Forter, Lord. F.F. or FCRTE FCRTV, a degren 1ntiler thin inrte.

Pic Fortwa little 1otder. تロRTISSIMO.very 1uml.
 -ject which being berun byone part, famedir is/ alternately repeated by all the other parts.
Grave, very Mow, \& with
a certain gravity of Expref. -sion.
Graziozo,inagrace fril eafy manner.
LARGO, Slow.
Largifetto, not foflow
as Largo.
L.ENTO, much the fame as Lareo.

1. whato. to fuftain y Notes. MA ©Stoso.anoble kind
of exprefsion, with ftrencth anl firmnefs.
Men, the rame as Poco. Monerato, moderately Quick.
Por Piano, foft.
P.P. or PiU Piano,fofter than Piano.
P.P.P. or PIANISSIMO , very foft.
PRwsto, faft or quick.
Piverasmo, a littloquirn".

PRESTISSIMO,very sitic: RONDEAU. a namz ap ply to all Airs eqtat Enll with y firft Strain. Solo, to play alone. Senza Stromen'ti, withort Inftrmments. SPICCATO, to play diftie: SPIRITOSO, with life. and Spirit.
Staccato, the fame as Spiccato.
SEGUE. to be play'd in the fame manner as the notes in the parsaye proceedins.
TutTi, all, or all the Inftriments together, 'Incers. be filent. TEMPO GIUSTO, injuft or equal Time.

## Vigoroso, with

ftrength \& firmnefs.
Vivace, with life and Spirit.
VoLTI, turn over.
Voliti Subito, turn over quick.
UNISONI, when in the Treble part is to play fame Notes, when in.the -ars to rly Noutues.


